



6 ♠

### Juggler

- Include both Takers
- When you play a Taker, re-shuffle burned cards back into the deck, then burn the Taker

### Consequences

- When burning cards, literally burn them

6 ♠

5 ♠

### Modifiers

A set of optional rules to make the game more challenging or interesting

### Take it with you

- Place all ♦ in a separate pile
- Whenever you would mark Exhaust, acquire the ♦ of equal value
- If you had already acquired that ♦, burn it
- Decide for yourself whether you're trying to acquire or burn them all

5 ♠

A ♠

### A simple game of solitaire

A ♠

2 ♠

### Setup

1. Take a standard 52-card deck of playing cards
2. Remove all Kings, Queens, and Jacks
3. Remove all ♦
4. Shuffle the remainder and place them face-down

2 ♠

3 ♠

### Play

- Start with nothing
- If there are any revealed cards, choose one and play it
- When you play a card:
  - o X of ♠: Reveal X cards
  - o X of ♣: Burn X revealed cards
  - o X of ♠: Burn X face-down cards
- The card you played is also burned
- If you have nothing, reveal one card. If it's ♠, keep revealing until it isn't
- Whenever you not burn/draw more than available, mark the remainder as -Exhaust-
- The game ends when all cards are burned

3 ♠

1 ♠

### Goal

- End with nothing
- Every mark of Exhaust is a mark against your play

1 ♠